

Combining Three Different Types of Local Features for Generic Object Recognition

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Abstract Many types of local features have been proposed in various researches. The local features are grouped by: (1) distinguishing texture pattern; (2) area uniform in color; (3) and boundary between different colors or textures. However in generic object recognition, previous researches use mainly only type (1). For improving recognition performance, we propose recognition method combining all types local feature with considering the effectivity of each type for the object. In the experiment, we show the method's effectiveness using all types of local features and compare its performance with previous works by Caltech database and Graz-02 dataset.

Key words generic object recognition, object category recognition, different types of local feature

1. Introduction

One of the big difficulty in the object recognition is the various appearances of object. Various appearances can be divided into two types. First, objects included in one category have various appearances (fig.1). For example, motorbikes vary in color, shape, and in small details such as sheet, muffler, engine, etc. Second the images are usually taken under various photo conditions such as view point(size and position of objects in images) changes, brightness differences, under shadow, and occlusions. The difference of photo conditions is another difficulty. Generic object recognition is a object recognition field which attacks these difficulty.

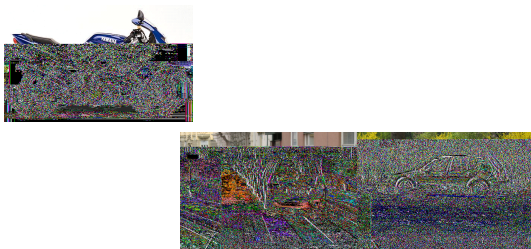


Figure 1 Various appearances. (top row: difference of individual objects, bottom row: difference of photo conditions.)

Recently in many generic object recognition researches, ob-

Figure 2 Imagery of each type of local feature

ject categories have been represented by focusing on the local areas [1] ~ [3]. Several methods using local areas are extracted as small images and described by the feature values calculated from the small images. Combinations of these areas describe targeted categories. The method that extracts local areas with distinguishing texture patterns is called “detector”, Many types of methods are proposed, for instance, [4], [5]. The method that describes these areas as feature values is called “descriptor,” which is widely proposed, including SIFT [6], PCA-SIFT [7]. Comparisons of performance [8], [9] can be done for both methods because they are divided into two processes: detector and descriptor. Now, ways that focus on local areas with salient texture patterns are common and widely used in generic object recognition.

However, if we simply treat this way as the way that focuses on “local areas,” we can find many researches that propose

other methods that focus on local areas. Let the feature that represents local areas be called “local features.” The ways of detecting and describing local features are different for each method. But if we consider these methods based on the essential differences of features, we can group local features as the following three types:

- A type that deals with the areas with distinguishing texture patterns.
- A type that deals with the areas uniform in color.
- A type that deals with partial edge lines.

In this paper, we call these types “Mark type local feature,” “Uniform type local feature,” and “Edge type local feature.” Fig2 shows imagery of each type of local feature. The circles at Mark type and Uniform type show the areas that each type focuses. The short and bold lines at Edge type show partial edge lines which this type focuses. Based on this thinking, most local features used in generic object recognition untill now (e.g., SIFT) are grouped into Mark type local feature.

In this paper we propose the recognition method including Uniform type and Edge type local features which are almost not used in generic object recognition so far. The method combines these types with considering the effectiveness of each type local feature. Generic object recognition deals with objects having many types of appearances. Therefore, for better discribing these objects, various types of describing method is needed.

The structure of this paper is as follows. An overview of the proposed method is given in Section 2. A method to calculate each type of local feature from images is described in Section 3. A learning model for each type of local feature and a combining way are described in Section 4. Section 5 describes the experiments, and we conclude in Section 6.

2. Overview of proposed method

An overview of the proposed method is described. Fig. 3 shows its process flow. First, the local features of each type are calculated from input images. The learning model for each type of local feature is learned by the calculated local features. The targeted category is described as the three learning models for each type of local feature.

This research targets two class classification. The notification that the object in input image is same with the learned object or not is the classification result. The recognizing process flow resembles the learning process flow. The local features of each type are calculated from recognition images. Each type of learning model recognizes these local features and gets three recognition results. Finally, these results are combined to get a final recognition result.

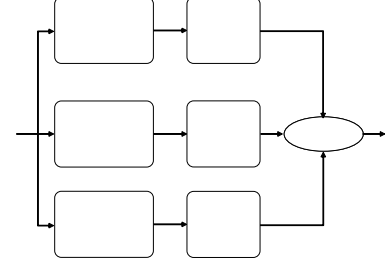


Figure 3 Overview of proposed method

Figure 4 Examples of each extracted local feature. (left column: Mark type local feature, center column: Uniform type local feature, right column: Edge type local feature.)

3. Calculation method for each local feature

In this section we describe the way of extracting each local feature from input images. Fig.4 shows examples of each extracted local feature by the each method described in this section.

3.1 Mark type local feature

In this research, we use the detector method and the descriptor method that are often used in previous works. We use KB detector [4] for the detector which has better repeatability performance than DoG (detector of SIFT) and Discrete Cosine Transform (DCT) for the descriptor. First, the position and size of the areas in the image are detected by KB detector. Small images at each position and size are extracted to calculate feature values. After all small images are normalized to identical sizes (e.g., 10 pixels \times 10 pixels), these images are represented by the first 20 coefficients calculated by DCT without DC. 23 is the number of feature values that represent local features, constructed by 20 coefficients by DCT, two values represent the position of local features (x,y), and one value represents the size of the local features.

3.2 Uniform type local feature

A model that represents color uniformity is proposed for detecting color uniform areas. Some segmentation methods based on color are commonly used. However, if they are applied on a region that includes many smaller areas with

Figure 7 Example images of Caltech database. (Motorbikes, Car Rear, Airplanes, Faces, General background images, Background images for Car Rear)

Figure 8 Example images of Graz-02 dataset. (Bikes, Persons, Cars, Background images)

Table 2 Error recognition rate for Caltech database (%)

Type of local feature	Motorbikes	Car Rear	Airplanes	Faces	Average
Mark	5.80	4.51	1.42	0.00	2.93
Uniform	1.05	4.51	0.81	0.00	1.59
Edge	2.09	10.77	0.81	0.15	3.46
Mark & Uniform	1.28	2.53	0.30	0.00	1.03
Mark & Edge	1.39	2.77	1.02	0.00	1.30
Uniform & Edge	0.70	3.48	0.20	0.00	1.10
Mark & Uniform & Edge	0.58	1.82	0.20	0.00	0.65

Table 3 Comparison of error recognition rate with previous works (%): mark (M), uniform (U), edge (E)

	Our method	Hillel [11]	Fergus [1]	Opelt [13]	Opelt [14]
Type of local feature	M&U&E	M	M	E	M&E
Motorbikes	0.58	4.9	6.7	3.2	0.0
Car Rears	1.82	0.6	9.7	0.5	0.5
Airplanes	0.20	6.7	7.0	2.6	2.9
Faces	0.00	6.3	3.6	1.9	0.3
Average	0.65	4.62	6.75	2.05	0.93

5.1 Experimental results

First we compare combining way, (7) and majority decision by the Caltech database. Table 1 shows this comparison. For all objects without faces in which error recognition rate is already 0% under conditions of majority decision, the error recognition rates by (7) are lower than majority decision.

Next we considered the recognition results for the Caltech database and confirmed the effectiveness of combining Mark type, Uniform type and Edge type to improve recognition performance. Table 2 shows each error recognition rate under the following conditions: one type of local feature, any two types of local features, and three types of local features. The

error recognition rate for each object and the average error recognition rate for all are also shown. We compare mainly the results by using the average error recognition rates because in generic object recognition, not the recognition performances to individual objects but a general performance to various objects is important. For comparing each average error recognition rate, the result when using Mark, Uniform, and Edge types of local features is lower than using Mark type only.

Table 3 shows the error recognition rates of the our method and previous works that use the Caltech database for experiment datasets. Table 3 shows that the error recognition rate



Figure 9 Examples of correctly classified bike images (top row) and incorrectly classified bike images (bottom row) in Graz-02

Table 4 Error recognition rate for Graz-02 (%)

Type of local feature	Bikes	Persons	Cars	Average
Mark	25.74	23.70	32.25	27.23
Uniform	36.46	26.01	28.75	30.41
Edge	24.66	22.25	36.00	27.64
Mark & Uniform	27.35	22.54	29.25	26.38
Mark & Edge	23.06	22.54	28.25	24.62
Uniform & Edge	25.47	23.12	30.25	26.28
Mark & Uniform & Edge	22.79	20.81	28.50	24.03
Opelt [12]	22.2	18.8	29.5	23.5

of our proposed method is lower than these previous works. This result shows that recognition performance can be improved by combining Mark, Uniform, and Edge type local feature.

Table 4 shows the recognition results for Graz-02 which is more difficult dataset than the Caltech database. The error recognition rate is lower than result of Mark type only, which is identical to the Caltech database results. For reference results of [12] shows in table 4. [12] proposed the recognition method combining two types local feature, Mark type and Uniform type local feature. However best combination of detector and descriptor is additionally considered. In addition, we consider that these recognition rates are near the improvement barrier. Because of dataset composition, this dataset consists of normal difficulty images and few very high difficulty images. Fig. 9 shows examples of correctly classified bike images and incorrectly classified bike images.

6. Conclusions and future work

We grouped local features based on the essential differences of features, and proposed the recognition method that added other types of local features which are almost not used in generic object recognition until now. Experimental results show the effectiveness of improving recognition performance using three types of local feature and supplementing each other type. In addition, we compared the recognition performance of our proposed method and previous works.

For future work, we are considering the more advanced combining method which can deal difference of local feature adaptively.

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