Interval-tree

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Face-Centered Cubic
Interval-tree

CT
Interval-tree

Interval-tree

A Speedup Method for Isosurfacing Volumetric Data Sampled with a Face-Centered Cubic Lattice

An Approach using Interval-Trees to Speedup of Active-Cell Search

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Abstract We propose a speedup method for isosurfacing volumetric data sampled with a Face-Centered Cubic (FCC) lattice in this report. This reduces the whole cost by using interval-trees for speedup of searching volumetric data for active-cells. We generated isosurfaces and measured the times of active-cell search and of Isosurfacing while changing thresholds sequentially. Two sets of volumetric data were prepared for the experiments. One of those was generated by metaball-functions and another was re-sampled from medical CT data. The experimental results demonstrated the effectiveness of our speedup method.

Keyword Face-Centered Cubic lattice Volumetric data Isosurfacing Speedup Interval-tree Active-cell search

1.

CT

3

Marching Cubes MC [1]

3

3

CT [2,3] MC

3

[11] FCC
3 Interval-tree
MC

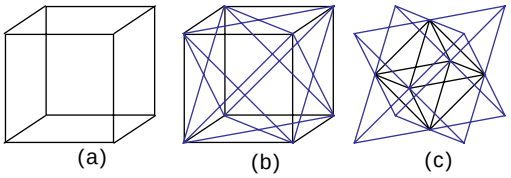
FCC

[4-9]
FCC 2
1 FCC
FCC Interval-tree FCC
[6]
[6,8] [7,8] FCC
CT [9] Interval-tree

FCC
[10-13]
2
FCC [6-9]

2 MC
1 FCC
3
[10] FCC
FCC
FCC
[11-13] Interval-tree 4

5



1 **(a)** **8**
(b) **(c)** **FCC**
(a) **1**

FCC

Interval-tree

2.

2.1. MC 法

MC

8

2

internal point

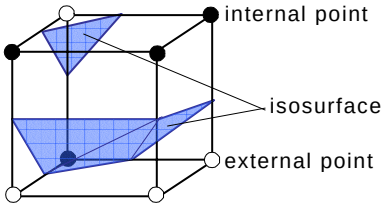
external point

2

256

22

MC [1]



2 MC

2.2. FCC 法

FCC FCC 6

8 4

4 2

1(c)

3

3 8 4

FCC

1 8 8 4 9

14

3 8

6 8 6

64

6 MC

8

4

FCC

[6-9]

2.3. 境界セル探索の高速化手法

2

[10]

[11-13]

1

8 8

[12]

FCC

2

2 2

[11,13]

Interval-tree 2 [11]

Interval-tree Interval-tree

i i.min i.max

J $S = \{ i_j \}$ $(j = 0,1,2,...,\mathrm{J}-1)$

Interval-tree Interval-tree n

n.value n.value

n.min_sorted_list

n.max_sorted_list 2

n.value S

n n.left_node

```
< n.right_node , ß9Ú
  n: root; S: ′i_j ; j 0,1,2,...,J 1
  make_interval_tree S, n
    n: new_node ;
    n.value: median S ;
    n.left_node: NULL; n.right_node: NULL;
    S_Boundary: 3 S_Upper: 3 S_Lower: 3
    j: 0;
    while i_j • S
      if i_j.max n.value then S_Lower: S_Lower ‰′i_j ;
      elseif i_j.min t n.value then S_Upper: S_Upper ‰′i_j ;
      else S_Boundary: S_Boundary ‰′i_j ;
      j ;
    n.min_sorted_list: sort_min_inc S_Boundary ;
    n.max_sorted_list: sort_max_dec S_Boundary ;
    if S_Lower z 3 then
      make_interval_tree S_Lower, n.left_node ;
    if S_Upper z 3 then
      make_interval_tree S_Upper, n.right_node;
```

9è &•9ê › ç é o ¡ Ç Ã Ú ã È9Ø2 ½ Á •&• ã & A o < Ç ; , Ô 2 ß é] , ;] é'" »/Û O -„ '"› æ Ñ!ª Ô Î ã æ 9Ø ¡ Ç = ù ™4F é4ø ' S_T 7 1f æ &• Ô 9Ú

```
  n: root; S_T: 3
  find_intervals S_T, T, n
    if ¡ n.value then
      j: 0;
      while i_j • n.min_sorted_list & i_j.min ¡
        S_T: S_T ‰′i_j ; j ;
      if n.left_node z NULL then
        find_intervals S_T, T, n.left_node ;
    elseif ¡ ! n.value then
      j: 0;
      while i_j • n.max_sorted_list & i_j.max t ¡
        S_T: S_T ‰′i_j ; j ;
      if n.right_node z NULL then
        find_intervals S_T, T, n.right_node ;
    else
      j: 0;
      while i_j • n.min_sorted_list
        S_T: S_T ‰′i_j ; j ;
```

Interval-tree é t%½9Ø &• æ -Ð å ± Ž ê9Ø ™4F é ¨ " o ã ¨ Ê o é ú â ½ Ç9Ø Î º!Ç . ^ •&• æ!ª ¿ • '9Ø ½ . ^ Ç •&• Ð Ú ã È9Ø Ø é . ^ æ » Ô %l o5Y D 6 4!¢ ‘ - Á Ú ü æ Ø é . ^ é &5Â P é Ï'Î ÿ o é ± Ž ç Ô -Ð Ç ½ 9Ú Î é ± Ž K á Interval-tree æ ; , Ô Î ã ê T U] & , ; é-ð P Æ b ù Ò Ê å ¿9ÚC : é • '9Ø • é 2 ß é H/° Ñ!ª Ò9Ø •&• Ð Ú . ^ é c t%½ - Á Î ã â9Ø T U] & , ; é å ë Ç (» ã Ò á ¿ [11]9Ú n ¡ Ä {$è4F æ Å ¿ á9Ø . ^ •-+ Ô 5Â P é Ï'Î Æ 9Ø"ç »"› æ • é5Â P é Ï'Î Ç ÿ o (» â ½ n ¡ Ä {$è4F ã T U]$è4F é Ï'Î"› å » ƒ Ì Ç ^ æ (» â ½

FCC : é • '9Ø è(* é H/° ê) Ú Ò á ¿ ý é é9Ø ß (* æ4P Ò á ê. ø Ð á ¿ å ¿9ÚØ Î â Ä$Â â ê9ØFCC » : æ » Ò á Interval-tree !ª ¿ Ú7 1f { - Á æ ½ Ú 9ØÞ(* é H/°) Ú Ô Á å FCC O] X o S : o 2 é 2 ¸"› å T U]2)'Î é s û . Ò9Ø ƒ "› å T U] & , ; é å ë Ñ Þ Ú9Ú

3. - z » : é ^ '] - S

3.1. FCC B—B¥B B·B›B,B·BzB1BœB•B¥2)'Î

1b ñ é% Ç p 6 é O] X o S : o 2 Ç 3 4 02) É æ ; , Ð á ¿ ã Ò9Ø2) É é &-Ð&Gi, j, k (i 0,1,..,I 1`9Øj 0,1,..,J 1`9Øk 0,1,..,K 1^) â-+ Ô9Ú ` O] X o S : o 2 Ç |(1) æ$ Ô Á æ T U]$è4F] â1j&ï Ò á ; , Ð á ¿ Î ã è - ã Ô 9Ú Î Î â p ê Gi, j, k Ç ; , Ð á ¿ T U]$è4F â é Ï'Î -+ Ô9Ú ¡ Ä {$è4F2é ß é p 6 P é"ç » Ï'Î

$'_x, '_y, '_z$ â-+ Ò9ØØ é9Þ P é o Ç ; , Ð á ¿ T U

]$è4F â é"ç » Ï'Î $'_p$ â-+ Ô ã È9Ø (2)9Ø(3) !ª

¿ á9Ø ¡ Ä {$è4F ã T U]$è4F é Ï'Î"› å » ƒ Ì Ç ^ æ- Ã 9Ú

$$p \; IJk \; I j \; i \quad (1)$$

$$'_p \; IJ\frac{'_z}{d} \; I\frac{'_y}{h} \; \frac{'_x}{w} \quad (2)$$

$$\begin{bmatrix} \S'_p \%I\, w \\ \S'_x \cdot \; «'_p » \\ '_y \; «I ¼ » \\ ©'_z \; «'_p » \\ ©IJ ¼ \end{bmatrix} \quad (3)$$

Î Î â w9Øh9Ød Ø Ù x0² Ç 09Øy0² Ç 09Øz0² Ç 0 é ¡ Ä {4F4Ò ã Ò9ØØÇ 09Øj Ç 09Øk Ç 0 Ç9Ø Ø Ù x0²9Øy0²9Øz0² ã2€ å ý é ã Ô 9Ú

.% é Á å » ƒ Ì ^ æ- Á Ú ü9Ø FCC O] X o S : o 2 é T U]2)'Î • é Á æ . Ò Ú9Ú **9è ¡ Ä {9ê** : o 2 » | ã Ò á | (1) é Á æ T U] $è4F] â1j&ï Ò á ; , Ð Ú 3 4 02) É !ª ¿ 9Ú2) É é › ç é-Ð&›

$$F_{CC}(i,j,k)=\begin{cases} f(iw,\ jh,\ kd) & k \text{ is even.} \\ f\left(i+\frac{1}{2}\right)w,\ \left(j+\frac{1}{2}\right)h,\ kd & k \text{ is odd.} \end{cases} \quad (4)$$

(5)

FCC

$$w:h:d=1:1:\sqrt{2}/2 \quad (5)$$

FCC

FCC

2 $(\Delta_x,\Delta_y,\Delta_z)$

k

k

Δ_{p_even}

Δ_{p_odd} (6) Δ_z k

Δ_k

(7) (9)

$$\Delta_k=\frac{\Delta_z}{d}=\frac{\Delta_{p\_even}}{\mathrm{IJ}}=\frac{\Delta_{p\_odd}}{\mathrm{IJ}} \quad (6)$$

$$\Delta_{p\_even}=\begin{cases} \mathrm{IJ}\frac{\Delta_z}{d}+\mathrm{I}\frac{\Delta_y}{h}+\frac{\Delta_x}{w} & \Delta_k \text{ is even.} \\ \mathrm{IJ}\frac{\Delta_z}{d}+\mathrm{I}\left(\frac{\Delta_y}{h}-\frac{1}{2}\right)+\left(\frac{\Delta_x}{w}-\frac{1}{2}\right) & \Delta_k \text{ is } odd. \end{cases} \quad (7)$$

$$\Delta_{p\_odd}=\begin{cases} \mathrm{IJ}\frac{\Delta_z}{d}+\mathrm{I}\frac{\Delta_y}{h}+\frac{\Delta_x}{w} & \Delta_k \text{ is even.} \\ \mathrm{IJ}\frac{\Delta_z}{d}+\mathrm{I}\left(\frac{\Delta_y}{h}+\frac{1}{2}\right)+\left(\frac{\Delta_x}{w}+\frac{1}{2}\right) & \Delta_k \text{ is } odd. \end{cases} \quad (8)$$

$$\begin{bmatrix}\Delta_x\\ \Delta_y\\ \Delta_z\end{bmatrix}=\begin{cases} \left(\Delta_{p\_even}\%\mathrm{I}\right)w,\ \left(\Delta_{p\_odd}\%\mathrm{I}\right)w & \Delta_k \text{ is even.} \\ \Delta_{p\_even}\%\mathrm{I}+\frac{1}{2}\ w,\ \Delta_{p\_odd}\%\mathrm{I}-\frac{1}{2}\ w & \Delta_k \text{ is odd.} \\ \frac{\Delta_{p\_even}}{\mathrm{I}}\ h,\ \frac{\Delta_{p\_odd}}{\mathrm{I}}\ h & \Delta_k \text{ is even.} \\ \frac{\Delta_{p\_even}}{\mathrm{I}}+\frac{1}{2}\ h,\ \frac{\Delta_{p\_odd}}{\mathrm{I}}-\frac{1}{2}\ h & \Delta_k \text{ is odd.} \\ \frac{\Delta_{p\_even}}{\mathrm{IJ}}\ d,\ \frac{\Delta_{p\_odd}}{\mathrm{IJ}}\ d & \end{cases} \quad (9)$$

3.2. Interval-tree FCC

Interval-tree FCC

8 6

3 $(i,j,k)=(0,0,0)$

(7)

Interval-tree

Interval-tree 1

θ

FCC Interval-tree

Interval-tree

θ S_θ S_θ

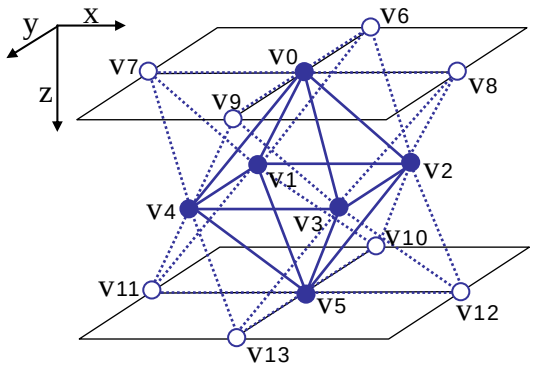
S_θ

13

(7) (8)

8

[6-9]



3 FCC 1 8 8 4 V0 V13 14 8 6 V0 V5

4.

4.1. 実験方法

200 FCC

(

$(I,J,K)=(128,128,181)$ $w:h:d=1:1:\sqrt{2}/2$

2841804) CT FCC

($(I,J,K)=(128,128,244)$

$(w,h,d)=(2.5,2.5,2.0)[mm]$ 3841992)

FCC

0

65535 2

x y z 2

θ 0.0 65535.0

Interval-tree

Interval-tree θ

CPU: Intel Xeon 3.0GHz, L2 : 512KB,

: 2.0GB

4.2. 結果と考察

Interval-Tree

1,312msec CT 1,610msec

θ with

Interval-tree without Interval-tree

4,5

active-cell

search isosurfacing

6,7

8 8 (a)

(f) θ

(g) (i) CT

(g) (h)

(i)

θ

(h) (i)

Interval-Tree

Interval-tree

4,5

(6,7)

n b

$O(n)$

Interval-tree

2

$O(b+\log n)$

$b \ll n$

Interval-tree

2

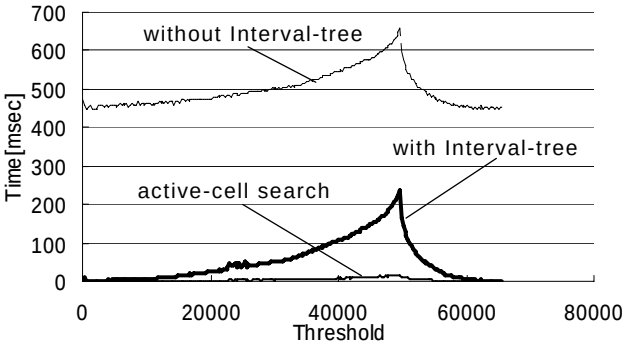
n i

$2ni$

i

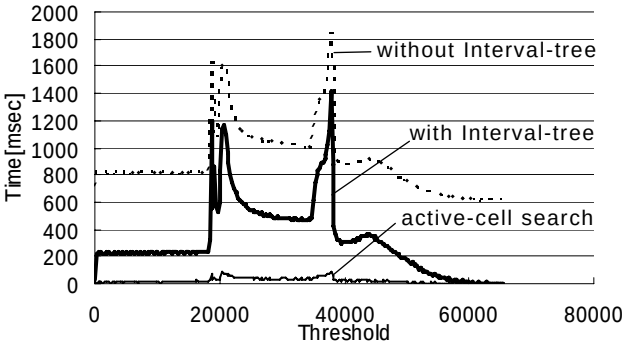
FCC

Interval-tree



4

(with Interval-tree) (active-cell search)



5 CT

(with Interval-tree) (active-cell search)

6

(Isosurfacing)

(active-cell search)

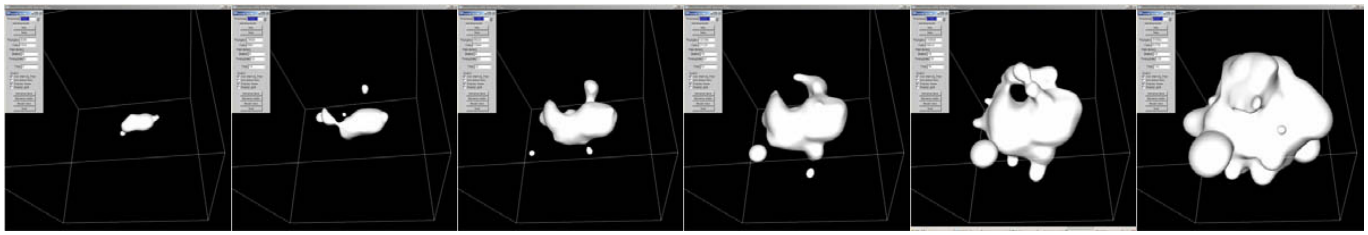
7 CT

(Isosurfacing)

(active-cell search)

5.

FCC



(a) θ =7500.0 (9,196) (b) θ =15000.0 (30,144) (c) θ =22500.0 (71,396) (d) θ =30000.0 (107,000) (e) θ =37500.0 (195,168) (f) θ =45000.0 (316,480)

(g) θ =40000.0 (650,100) (h) θ =32000.0 (1,002,792) (i) θ =37888.0 (3,037,672)

8 (a) (f) (g) (i) CT θ 3